

LAVIE MINI^(8")

ULTIMATE PORTABLE GAMING PC

The LAVIE MINI is an Ultra Portable Pocket Size Windows® PC with the latest Intel® 11th generation CPU. Enjoy PC games portably by attaching the Gaming Controller to the PC. Also enjoy games in a big screen TV by using the optional Dock with battery charge and I/O extension.

WHY YOU SHOULD BUY NEC LAVIE MINI (8")

Pocket size windows PC

- 8" touch convertible UMPC with 11th Gen Intel® Core™ i7-1180G7 CPU and Intel® Iris® Xe graphics
- Weights 1.28lb / 579g and its height is 0.67" / 16.95mm
- Comfortable keyboard with circled shaped and backlit keys
- IR camera with Windows Hello & Modern Standby



Portable PC gaming

- Wireless attachable controller for on-the-go gaming.
- Same layout as Xbox controllers
- Also can use 3rd party controllers for a console experience



Big screen gaming

- Connect it to any TV through the optional dock and enjoy content at 4k 60fps by HDMI
- Charges the device and has additional I/O (HDMI, USB type-C x2, USB Type-A x2)



LAVIE MINI^(8")

SPECIFICATIONS

PERFORMANCE

Processor

11th Gen Intel® Core™ i7-1180G7

Operating System

Windows 10 Home 64 bit English

Graphics

Integrated Intel® Iris® Xe graphics

Camera

IR camera (Support Windows Hello face recognition)

Memory

16GB (8GBx2)
LPDDR4x 4266MHz
Dual channel, soldered

Storage

256 GB SSD M.2 2242 PCIe

Audio Support

Intel® High Definition Audio,
Stereo speakers,
1.5 W + 1.5 W

Battery

Integrated Li-ion 26Whr battery

DESIGN

Display

8" WUXGA (1920 × 1200) touch
400 nits

Dimensions (W × D × H)

(Inches) : 7.87" × 5.79" × 0.67"
(mm) : 200 × 147 × 16.95

Weight

Under 1.28 lb / 579 g

Color

Crystal White

Keyboard

Back-light, Circle keys

Accessories

Attachable gaming controller
Gaming Dock

Touchpad

No
(support by optical touch sensor)

CONNECTIVITY

WLAN

Wi-Fi 6
(IEEE802.11ax/ac/a/b/g/n) 2x2

Bluetooth®

Bluetooth® 5.1

Main unit ports

2 × USB 3.1 Type-C Gen 2
Headphone / microphone combo
jack

Gaming dock ports

2 × USB 3.1 Type-A Gen
1 2 × USB 3.1 Type-C
Gen 2 HDMI